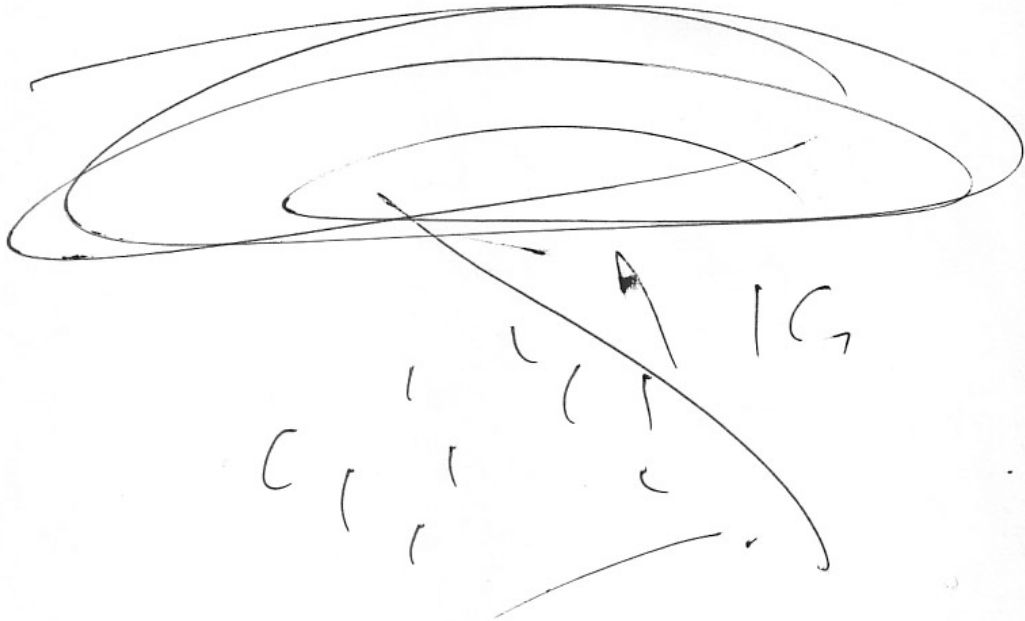


DTON - SEAL
DTON - SEAL



stop

IDEOGRAM

PAGE 2:
DEBRA:

DTON-SEAL
DTON-SEAL

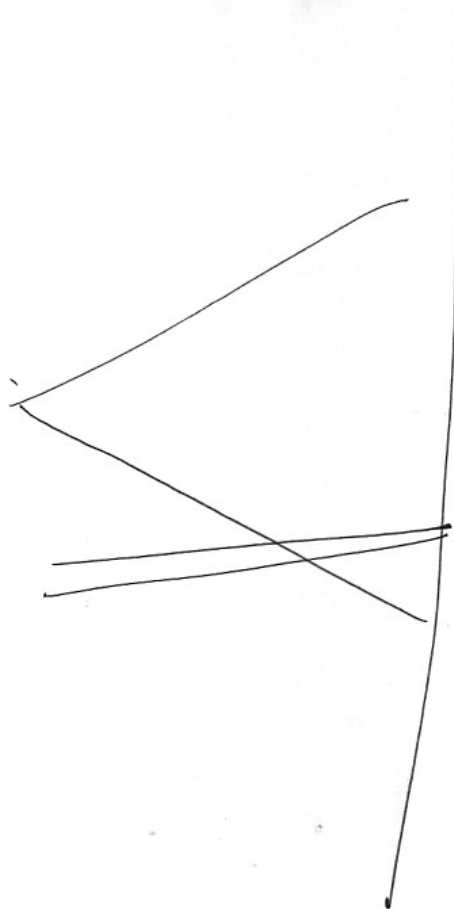


50000

IDEOSKAM

PAGE 3
DEBRA

DTON - SEAL
DTON - SEAL



STOP

4





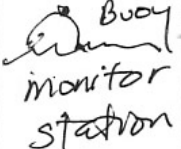

DTON-SEAL

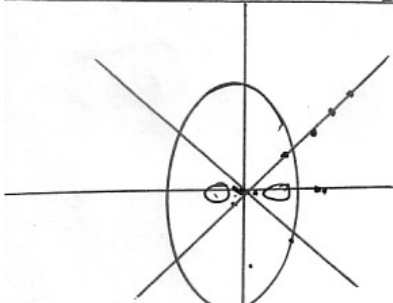
COLORS
BLUE
ORANGE
GRAY
RAINBOW




BLTIG:
MED

PCOS
MED

Station
RIP

| SIGHTS | SOUNDS | TASTE/SMELL | TEMP | TEXTURE |
|---|---------------------------------|----------------------------------|------|---------------------|
|  person in raft | sharp retorts | oil water | cold | salt water |
|  submer g unit | waves slapping; planes overhead | concentrated oxygen salty air | cold | wet, metallic |
|  Radar Tracks | metal scraping against metal | exhaust | cool | wet, painted metal |
|  Buoy monitor station | Alert siren | Electricity, fish | cold | vibrating air space |
|  rumbling | clicking transmits data | wet salty | cold | Bopping on water |
|  rumbling | Rumbling | sea shore | cold | wet sodden |
| | | | 6) | Stop |



| COLOR | SIGHTS | SOUNDS | TASTE/SMELL | TEMPS. | TEXTURE | P |
|---|--|--|-------------------------|--------|--------------------------------------|---|
| RED BLUE SILVER BLACK OCEAN | Shoreline  Shoreline | Rumbling; cracking moving | stuffy smokey | cold | harder bleached | Ship in a gulf or Bay |
| BRITE; MEDIUM |  | Motors water sluffing | smoke ocean crabs | COOL | ost- dated metal (fatigued) | Ship dropping or drilling lowering devices into sea. |
| | Crane or loading device on/near ship | Metal creaking, clacking cracking | stuffy hot | cold | Ripped form | Ship being re fortified |
| FOCUS: LOW | Person standing  in anger | Cussing yelling | cold | Humid. | - | Angry person giving orders |
| | | | | | | Stop 7 |

S2 Phonics

A: archetype, action, arsenal, candy, ~~candid~~
arson

E: effluent,

I: integers, integrated, intrepid

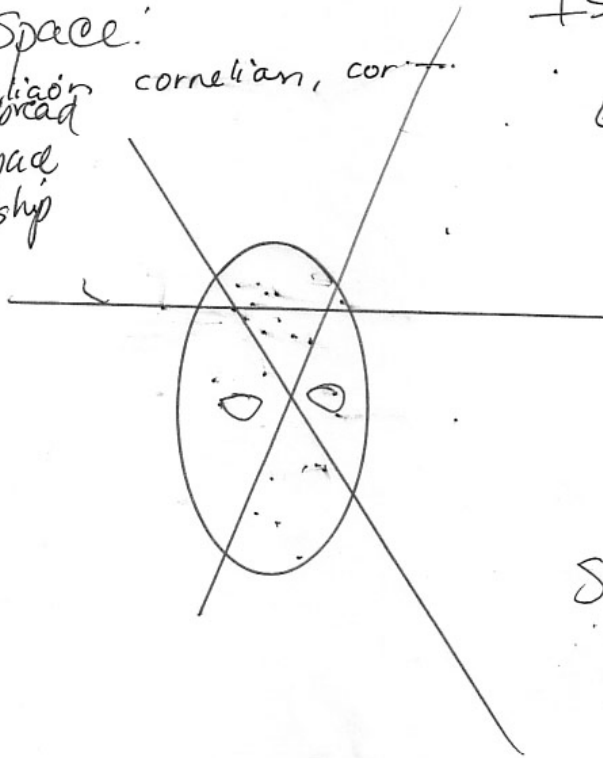
O: torpedo

U: usuary

Free Space:

commelion
mango bread
tight space
crippled ship

cornelian, cor



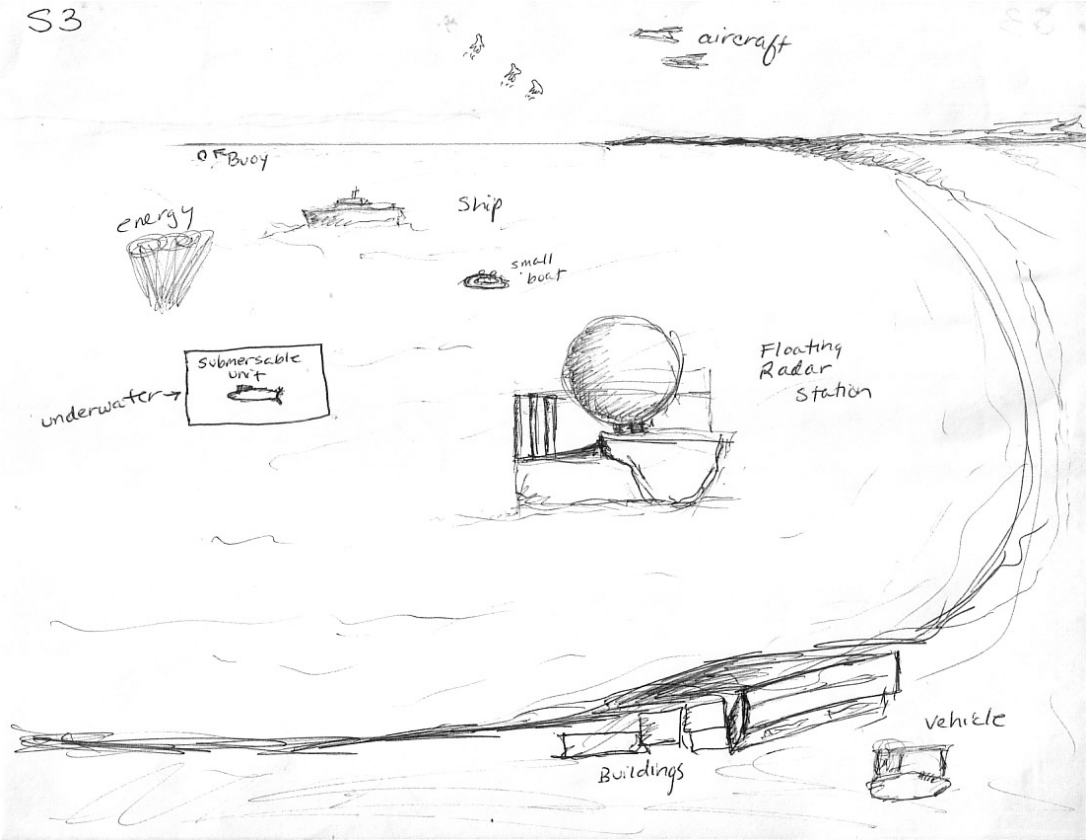
EIS
Isle of Mann

Eight names

stop

S3

S3

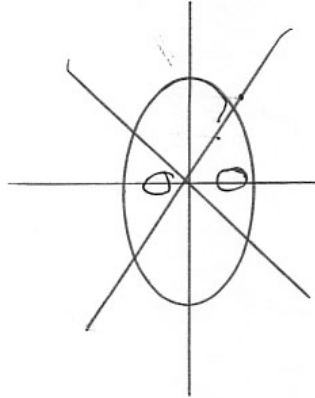


Cascade

Land | Air — | Water +
Structure | Energy ⊥ | Obstacle

Life: Vegetation: Low
Life: Human: low
Life: Other: low

Land



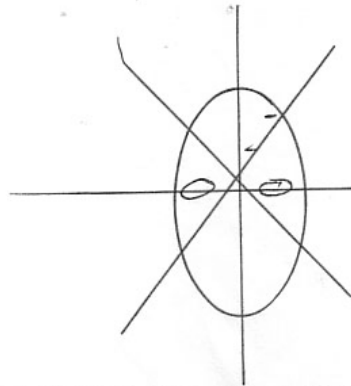
(Cooperstown)
Capetown
South Africa

Fire in the sky
Unusual cloud formation
Dry Land Low mountains

Blue Ocean
Sharks

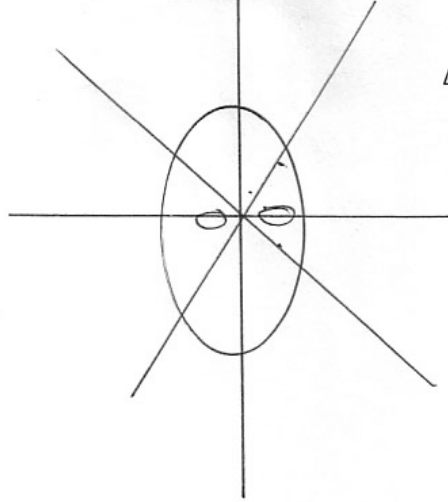
Water

Somali
Pirates



men in small boats
attacking/harrasing
large ship and
taking off from
smooth sandy beaches
(flat beaches)

Structure

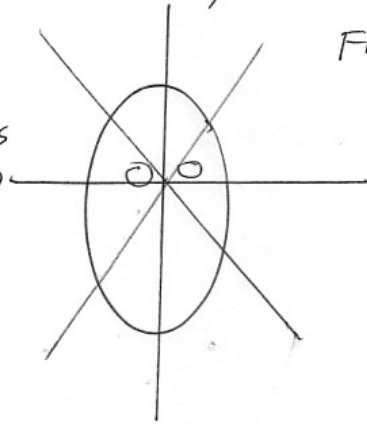


Like a tank or truck
with large belt that can
move easily through sand

A Floating radar
station

Energy

Large Explosion
Several smaller
explosions
with rain
falling



Frozen gases in a chamber

Land

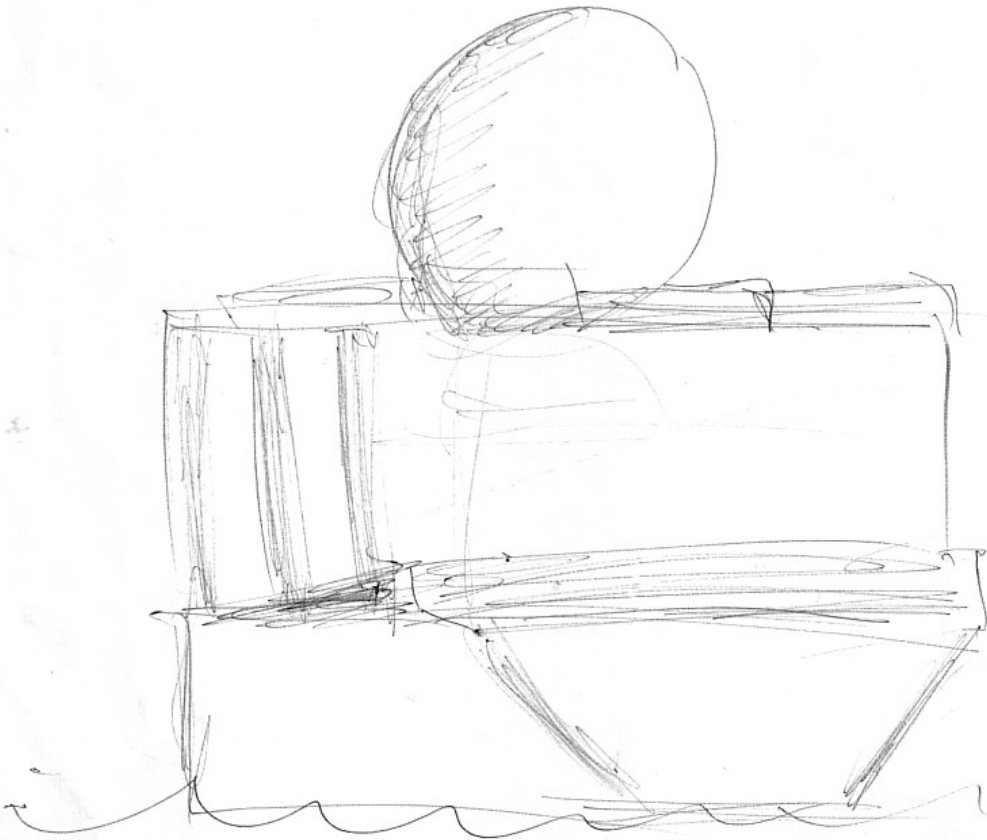
objects
in air



11

Structure

Like Radar Devices and
Communications Structure.
Floating



Ocean

S6 Diarization

I had a difficult time "locking in" to this target. The word that comes to mind is "soggy". If there was more time I probably would have redone it.

This target involves a bay or gulf that harbors a floating radar station and a ship that is drilling or lowering devices into the sea. There are small boats that harass the large ship and ^asubmersible unit in the area.

There is an explosion on the water. There are unidentified bursts of energy in the sky and aircraft.

End of Session

Debra Huggan - Takagi

February 26, 2009

9:30 PM