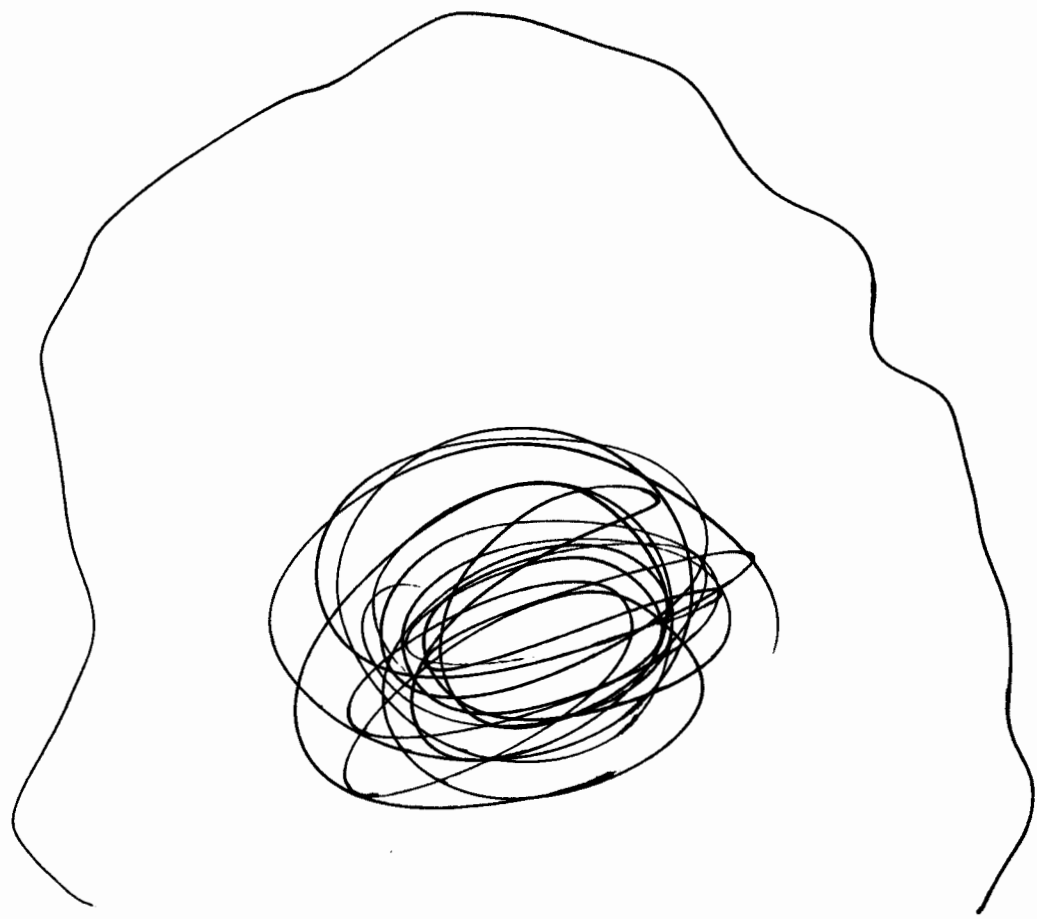


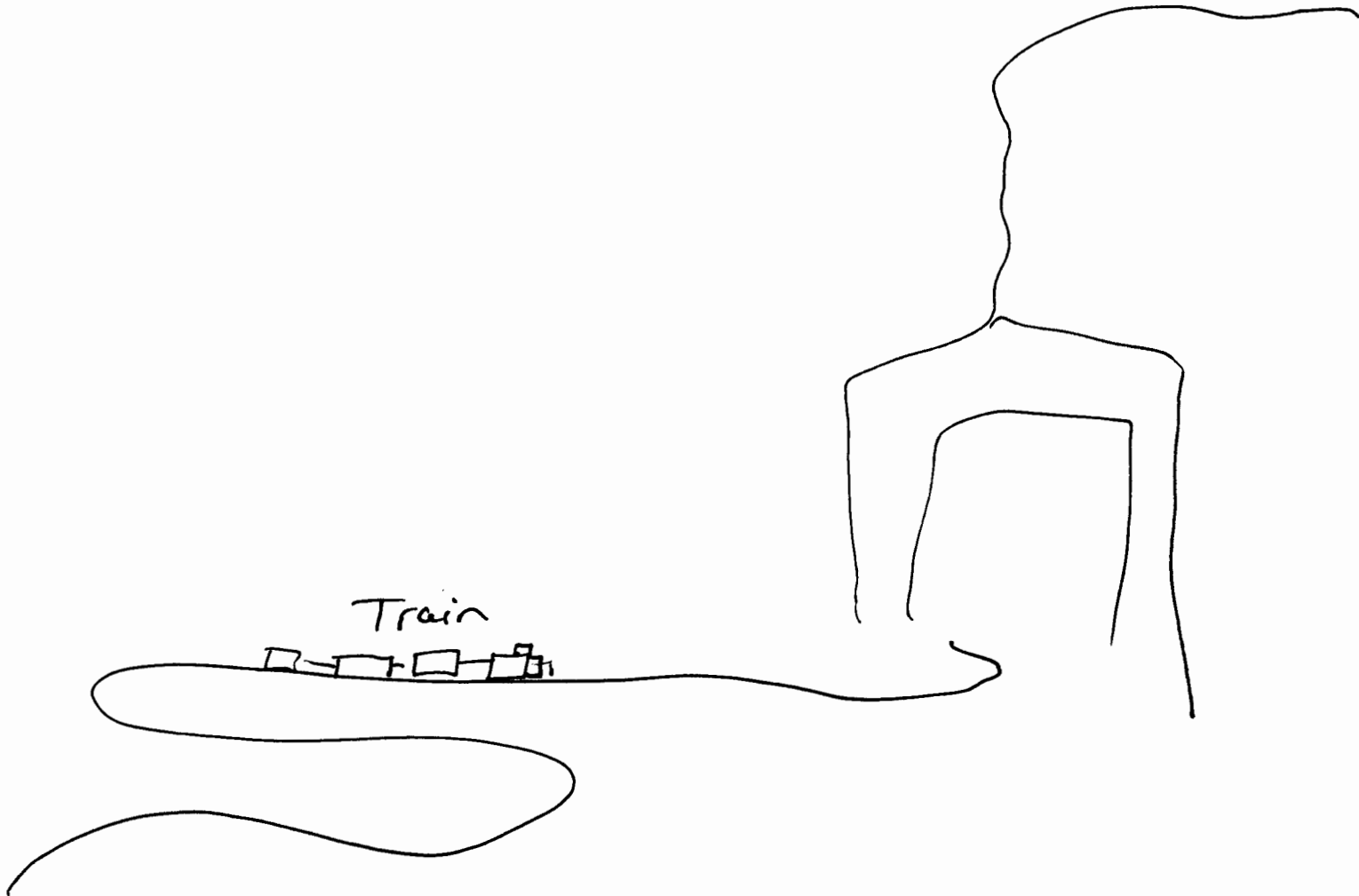
CBCS - CS12

CBCS - CS12



stop

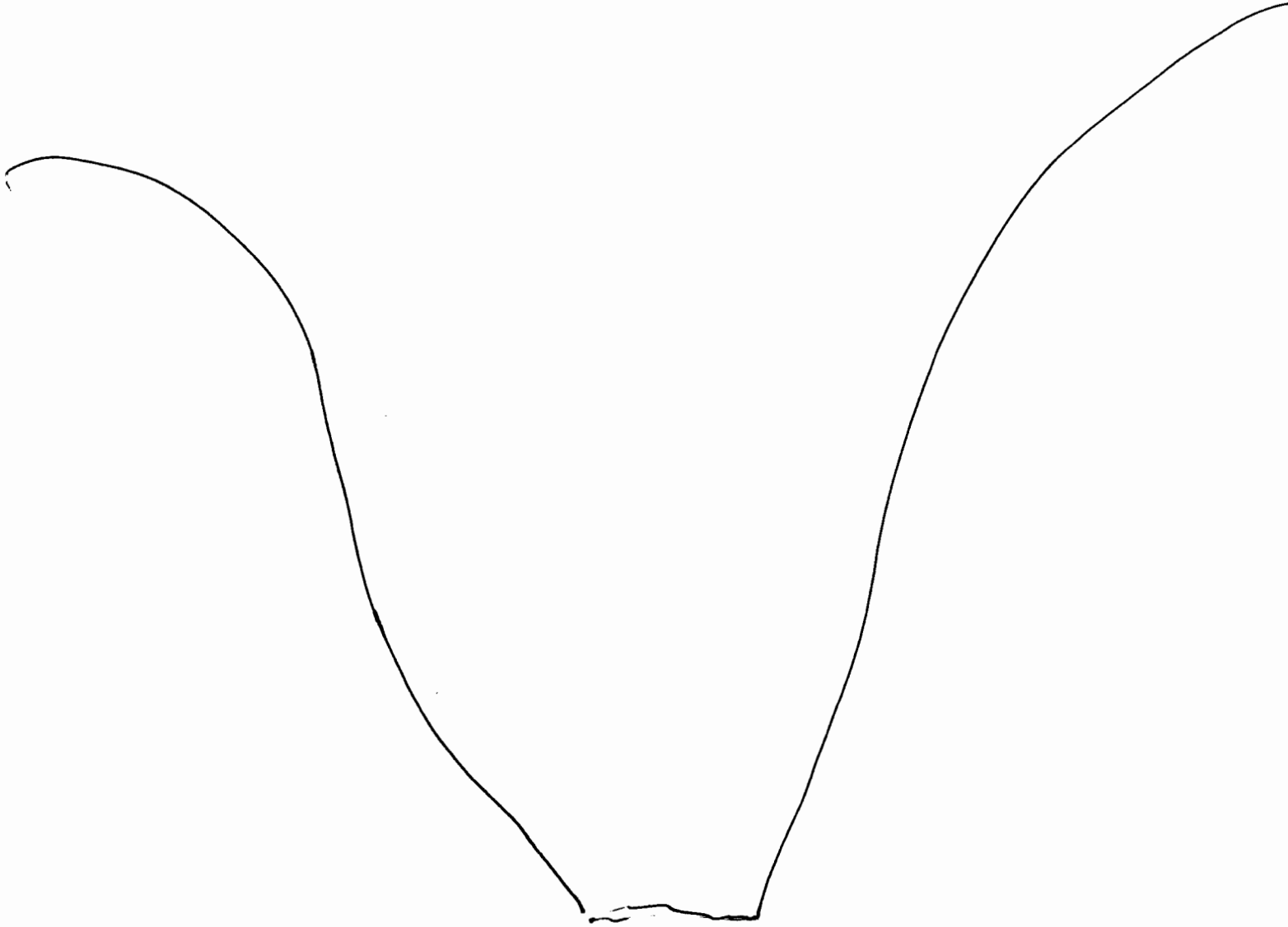
CBCS-CS12



Stop

CBCS - CS12

CBCS - CS12



502

CBCS-CS12

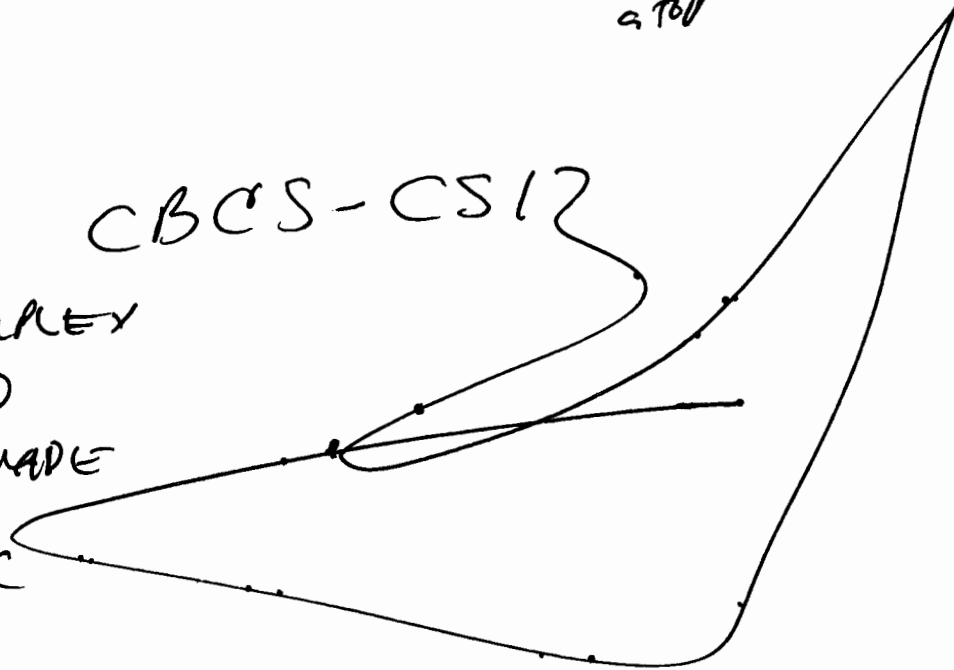
PL: COMPLEX
B: WET
I: MANMADE
A: STATIC



2 TOP

CBCS-CS12

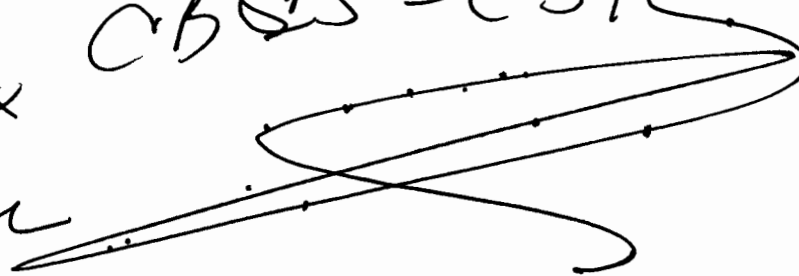
PL: COMPLEX
B: HARD
I: MANMADE
A: STATIC









3 TOP

CBCS-CS12

PL: SIMPLE
B: WET
I: NATURAL
A: DYNAMIC



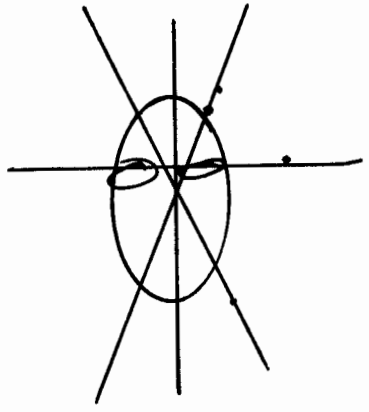
5 TOP

SIGHTS	SOUNDS	TASTE/SMELL	TEMPS	TEXT
	machinery	humidity	warm	buildings
	cracking	dryness	cool	—
<p>snow capped mountain</p> 	wind	Fresh, Eucalyptus	cool	Snowy
<p>Industrial City</p> 	city life	—	cool	Buildings Mountains
<p>Airport</p> 	people talking on radio	Smoky	cool	People
<p>Industrial Operations - Cranes</p> 	clunking, machinery	—	cool	city fog

cool
blue
tan
milky

blue
me

peas
ca



SIGHTS SOUNDS TASTE/SMELL TEMPS TEXT P.

Coole
blown
blue
TAN
yellow

[Hand-drawn sketch of a building or structure]

Water
Street
sounds

—

cool

Crambly
buildings
water

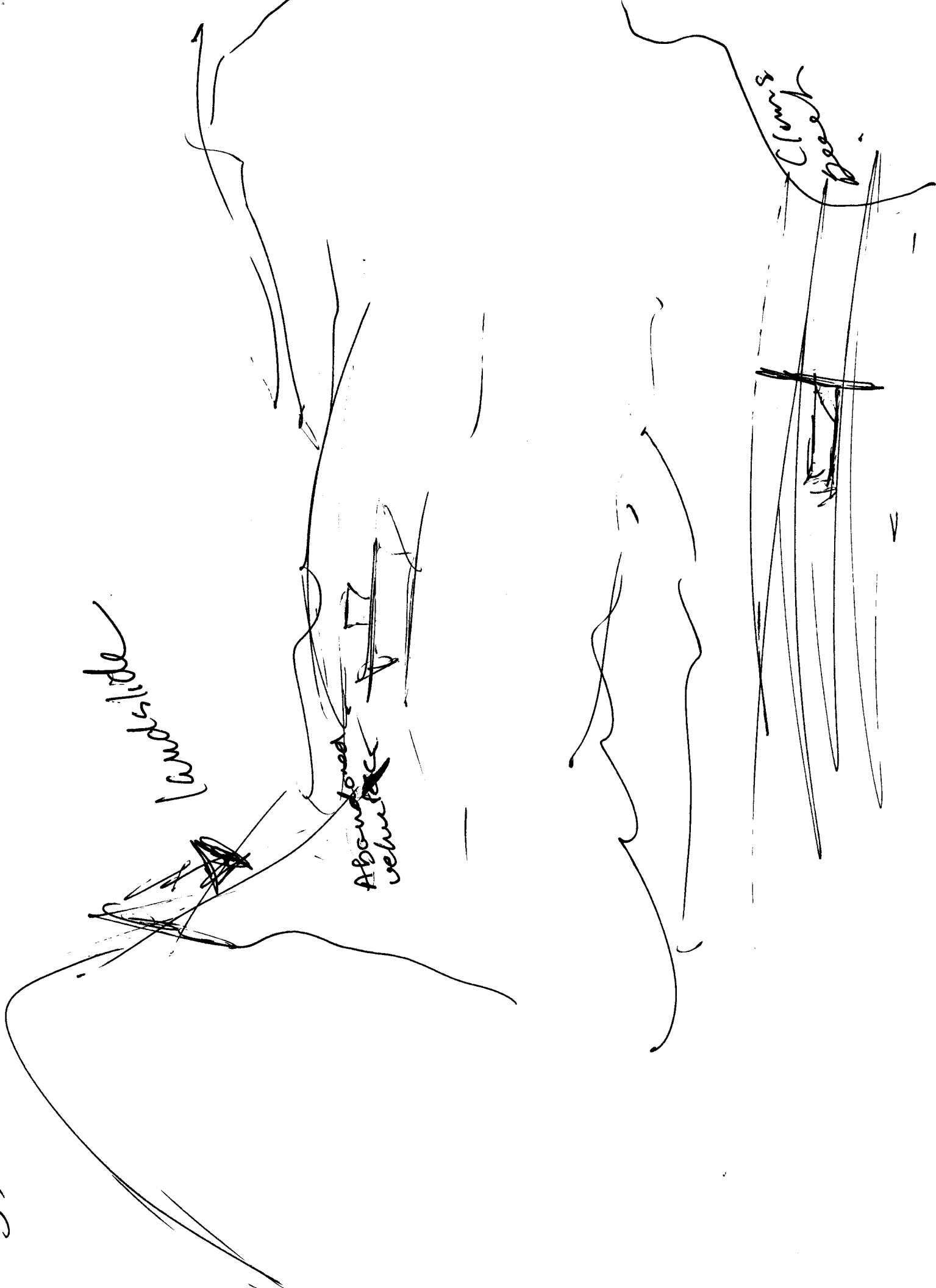
City with
waterway
running
thru

More
low

Few
low

Stop

S3



~~Too Preoccupied~~
10:05 AM
End of Session 12
May 15, 2008
Webra Duff 